

Tutorial for Program Verification

Exercise Sheet 7

Exercise 1: Weakest precondition

2 Points

Let V be a tuple of program variables. Let ϕ be a set of states (i.e., ϕ is a formula whose free variables are in V). Let ρ be a binary relation over program states (i.e., ρ is a formula whose free variables are in $V \cup V'$).

In the lecture we defined the formula $post(\phi, \rho)$ as the image of the set ϕ under the relation ρ .

- (a) Define a function wp such that the formula $wp(\phi, \rho)$ denotes the largest set of states ψ such that $post(\psi, \rho)$ is a subset of ϕ .
- (b) Compute $wp(\phi_i, \rho_i)$ for the following pairs.

$$\begin{array}{ll} \phi_1 \equiv y \geq 7 & \rho_1 \equiv x < y \wedge x' = x \wedge y' = y \\ \phi_2 \equiv y = 7 \wedge x = 23 & \rho_2 \equiv x' = x + y + 3 \wedge y' = y \\ \phi_3 \equiv y \geq 7 \wedge x = 23 & \rho_3 \equiv y' = y \end{array}$$

Note that this exercise is very similar to Exercise 5 on Sheet 6, which was not yet discussed in the exercise group. In contrast to the old exercise, the formula ϕ_2 in part (b) is $y = 7 \wedge x = 23$ instead of $y \geq 7$.

Exercise 2: Reachable states

2 Points

Compute the set of reachable states for the program below.

$$\begin{aligned} P &= (V, pc, \varphi_{init}, \mathcal{R}, \varphi_{err}) \\ V &= (pc, x, y, i, j) \\ \mathcal{L} &= \{\ell_0, \ell_1, \ell_2, \ell_3, \ell_4, \ell_6, \ell_{ex}, \ell_{err}\} \\ \varphi_{init} &\equiv pc = \ell_0 \wedge i = 2 \wedge j = 2 \\ \varphi_{err} &\equiv pc = \ell_{err} \\ \mathcal{R} &= \{\rho_1, \rho_2, \rho_3, \rho_4, \rho_5, \rho_6, \rho_7, \rho_8\} \\ \rho_1 &\equiv move(\ell_0, \ell_1) \wedge x' = i \wedge skip(i, y, j) \\ \rho_2 &\equiv move(\ell_1, \ell_2) \wedge y' = j \wedge skip(x, i, j) \\ \rho_3 &\equiv move(\ell_2, \ell_3) \wedge x \neq 0 \wedge skip(x, i, y, j) \\ \rho_4 &\equiv move(\ell_2, \ell_6) \wedge x = 0 \wedge skip(x, i, y, j) \\ \rho_5 &\equiv move(\ell_3, \ell_4) \wedge x' = x - 1 \wedge skip(i, y, j) \\ \rho_6 &\equiv move(\ell_4, \ell_2) \wedge y' = y - 1 \wedge skip(x, i, j) \\ \rho_7 &\equiv move(\ell_6, \ell_{ex}) \wedge (i = j \rightarrow y = 0) \wedge skip(x, i, y, j) \\ \rho_8 &\equiv move(\ell_6, \ell_{err}) \wedge \neg(i = j \rightarrow y = 0) \wedge skip(x, i, y, j) \end{aligned}$$

