

## Advanced AI Techniques

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### Exercise Sheet 11

**Due: Tuesday, 30. Januar 2007**

#### Exercise 11.1 (Strategic Games)

Formalize the game “Rock, Paper, Scissors” as a strategic game, i.e. define the number of players, actions, and utility function (in a matrix).

*Hint:* The rules of the game can be found under  
[http://en.wikipedia.org/wiki/Rock\\_Paper\\_Scissors](http://en.wikipedia.org/wiki/Rock_Paper_Scissors).

#### Exercise 11.2 (Iterative Elimination)

The *project game* is a game for three persons: The *doer*, the *opportunist*, and the *grumbler*. Each player decides (secretly), if he supports the project (S) or not (-).

- The *doer* receives one point for each player supporting the project.
- The *opportunist* receives one point for each player *having the same opinion* as himself.
- The *grumbler* receives one point for each player *having a different opinion* as himself.

Since the project has public benefit, each player receives *an additional point*, if the project can be accomplished, i. e. it can be accomplished if it has a *majority* of the players.

Each player wants to maximize his points (but for example not to have more points than another player).

- (a) Formalize the project game.
- (b) Each play has only one rational strategy. Determine this strategy by using iterative elimination.

#### Exercise 11.3 (Position estimation)

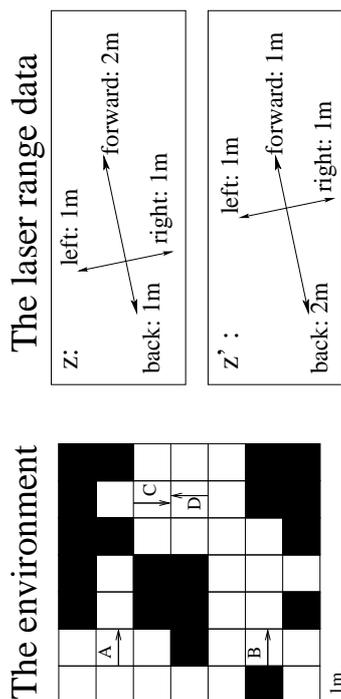
Consider the environment shown in the picture below. A robot of size  $1m \times 1m$ , that exactly fits into a field of the grid, is with equal probability in each of the poses (grid-cell and orientation) A, B, C, and D.

To estimate its position, the robot first receives the laser-range data  $z$  shown in the picture below. Then it performs the action of moving  $2m$  forwards (on average, in 1 of 26 cases, its energy is low and therefore it moves  $1m$  instead of  $2m$ ), and finally it receives the laser-range data  $z'$ .

The robot knows that its sensors are inaccurate. In  $\frac{2}{3}$  of all cases, the odometry is correct, otherwise it counts half of the distance actually moved. For each of the four directions, the laser range is correct with probability  $p = 0.6$ , but

with  $p = 0.2$  it overestimates the actual distance by  $1m$ , and with  $p = 0.2$ , it underestimates the distance (if possible) by  $1m$ .<sup>1</sup> The measurements for different directions are stochastically independent.

Estimate the final position of the robot with its intermediate steps (observing  $z$ , moving forward, and observing  $z'$ ). Keep in mind that the robot may have actually moved  $1m$  instead of  $2m$ .



Please hand in a joint solution of three students and write all names on the sheet.

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<sup>1</sup>For example, in position B, the distance to the left would be measured as  $1m$  with probability  $p = 0.6$  and  $2m$  or  $0m$  with  $p = 0.2$  each. The distance forward would be measured as  $3m$  with  $p = 0.6$  and  $4m$  or  $2m$  with  $p = 0.2$  each. The distance backwards would be measured as  $0m$  with  $p = 0.8$  and  $1m$  with  $p = 0.2$ .